## **RESOLUTION No. 24-**

A RESOLUTION OF THE MAYOR AND THE CITY COUNCIL OF THE CITY OF DORAL, FLORIDA, AUTHORIZING THE CITY MANAGER TO ACCEPT THE DONATION OF THE LITTLE FREE LIBRARY AT MORGAN LEVY PARK; AUTHORIZING THE CITY MANAGER TO DO ALL THINGS NECESSARY TO EFFECTUATE THIS RESOLUTION; PROVIDING FOR IMPLEMENTATION; AND PROVIDING AN EFFECTIVE DATE

WHEREAS, the Parks & Recreation Department has previously worked with the local scout groups to complete their Eagle Scout Projects in our parks; and

WHEREAS, this project proposes to Little Free Library at Morgan Levy Park for the community to use. We have previously accepted little libraries at Doral Glades Park and recently Doral Legacy Park; and

**WHEREAS**, per the City's Donation policy this donation requires council approval as there will be a permanent identification plaque on the library with the Eagle Scout's name included.

NOW THEREFORE, BE IT RESOLVED BY THE MAYOR AND THE CITY COUNCIL OF THE CITY OF DORAL, FLORIDA, AS FOLLOWS:

<u>Section 1.</u> Recitals. The above recitals are confirmed, adopted, and incorporated herein and made a part hereof by this reference.

<u>Section 2.</u> <u>Approval & Authorization.</u> The Mayor and City Council approve and authorize the City Manager to accept the donation of the Little Free Library at Morgan Levy Park.

<u>Section 3.</u> <u>Implementation.</u> The City Manager and the City Attorney are hereby authorized to take such action as may be necessary to implement the provisions of this Resolution.

Section 4. Effective	Date. This resolution shall take effect immediately upon
adoption.	
The foregoing Resolution wa	as offered by who moved its adoption. The motion
was seconded by	and upon being put to a vote, the vote was as follows:
Councilwoman Councilman Ra	car Puig-Corve Digna Cabral
PASSED AND ADOPTED th	is 10 day of April, 2024.
ATTEST:	CHRISTI FRAGA, MAYOR
CONNIE DIAZ, MMC CITY CLERK	
APPROVED AS TO FORM AFOR THE USE AND RELIAN	AND LEGAL SUFFICIENCY NCE OF THE CITY OF DORAL ONLY:
GREENSPOON MARDER, I	